

**Player:** Jörg  
**Character:** Dorlas  
**Race:** Mixed Woodman  
**Profession:** Animist  
**Realm:** Channeling  
**Level :** 13  
**Exp Points:** 265569  
**Fate Points:** 3  
**Corruption Pts:**  
**Money:** 5884,25



**Resistance**  
 Essence 9  
 Channeling 21  
 Mentalism 6  
 Channeling/Essence 15  
 Channeling/Mentalism 14  
 Essence/Mentalism 8  
 Arcane 12  
 Poison 24  
 Disease 24  
 Fear 27  
 Heat 0  
 Cold 0

| Stat                   | Temporary | Potential | Basic | Race | Talent | Flaw | Special | Item | Bonus |
|------------------------|-----------|-----------|-------|------|--------|------|---------|------|-------|
| <b>Agility</b>         | AG        | 94        | 94    | 7    | 0      |      |         |      | 7     |
| <b>Constitution</b>    | CO        | 92        | 92    | 6    | 2      |      |         |      | 8     |
| <b>Memory</b>          | ME        | 92        | 92    | 6    | 0      |      |         |      | 6     |
| <b>Reasoning</b>       | RE        | 92        | 92    | 6    | 0      | 3    |         |      | 9     |
| <b>Self Discipline</b> | SD        | 94        | 94    | 7    | 2      |      |         |      | 9     |
| <b>Empathy</b>         | EM        | 70        | 70    | 1    | 2      |      |         |      | 3     |
| <b>Intuition</b>       | IN        | 95        | 95    | 7    | 0      |      |         |      | 7     |
| <b>Presence</b>        | PR        | 63        | 63    | 0    | 2      |      |         |      | 2     |
| <b>Quickness</b>       | QU        | 92        | 92    | 6    | 0      |      |         |      | 6     |
| <b>Strength</b>        | ST        | 92        | 92    | 6    | 2      |      |         |      | 8     |

Dev Points 87,6 / 92,8

|                  |      |                   |       |                     |            |
|------------------|------|-------------------|-------|---------------------|------------|
| Appearance       | Age  | 29                | Skin  | Height              | 6'4        |
| Sex              | Male | Hair              | Blond | Eyes                | Blue       |
| Armor AT         | 10   | Shield Type       | Spell | Item DB             | Special DB |
| Armor Enc. AT    |      | Shield Bonus      |       | Item DB             | Talent DB  |
| Armor Bonus      | 15   | Helm              |       | Special DB          | Flaw DB    |
| Hit Points       | 130  | DB with Armor     | 33    | Soul Departure      | 11         |
| Power Points     | 276  | Full DB Melee     | 33    | Recovery Multiplier | 0,9        |
| PP Multiplier x  | 3    | Full DB Missile   | 33    | Rest hits/hour      | 4          |
| Initiative 2d10+ | 6    | Exhaustion Points | 64    | Sleep hits/3 hour   | 16         |
| Rest ExhP/min    |      |                   |       | Rest PP/hour        | 4          |
|                  |      |                   |       | Sleep PP/3 h        | 138        |
|                  |      |                   |       | Base MM Rate        | 73         |

| Talents         | 4. | Flaws   | 4. |
|-----------------|----|---------|----|
| 1. Rational     | 5. | 1. Poor | 5. |
| 2. Wita Animist | 6. | 2.      | 6. |
| 3.              | 7. | 3.      | 7. |

| Skill          | #R | IB | Bonus | Skill                       | #R | IB | Bonus |
|----------------|----|----|-------|-----------------------------|----|----|-------|
| Longsword      | 18 | 15 | 122   |                             |    |    | 0     |
| Shock Bolt     | 7  | 0  | 64    | Animal Mastery              | 10 | 0  | 22    |
| Swimming       | 2  | 0  | 35    | Herb Mastery                | 15 | 0  | 27    |
| Climbing       | 20 | 0  | 96    | Nature's Lore               | 12 | 0  | 24    |
| Alertness      | 4  | 0  | 37    | Nature's Movement/Senses    | 12 | 0  | 24    |
| Detect Traps   | 13 | 0  | 89    | Channels (Wita)             | 29 | 0  | 36,5  |
| Locate Hidden  | 13 | 0  | 89    | Path Mastery (Wita) [16/oo] | 11 | 0  | 23    |
| Observation    | 13 | 0  | 89    | Blood Law                   | 12 | 0  | 24    |
| Reading Tracks | 13 | 30 | 119   | Organ Law [11/oo]           | 3  | 0  | 15    |
| Tracking       | 26 | 0  | 109   | Spell Defense [17]          | 14 | 0  | 26    |
| Riding "horse" | 13 | 5  | 97    | Symbolic Ways [2/25]        | 2  | 0  | 14    |
| Foraging       | 16 | 30 | 147   | Concussion's Ways [7]       | 7  | 0  | 19    |
| Animal Healing | 10 | 0  | 86    | Detection Mastery [7]       | 7  | 0  | 19    |
| Attunement     | 13 | 0  | 76    | Light's Way [9]             | 9  | 0  | 21    |
| Read Runes     | 10 | 0  | 70    | Sound's Way [3]             | 3  | 0  | 15    |
| Hiding         | 10 | 0  | 73    | Barrier Law [7]             | 0  | 0  | -18   |
| Stalking       | 10 | 0  | 73    | Bone Law [16]               | 4  | 0  | 16    |
| First Aid      | 4  | 0  | 42    | Creations [2]               | 2  | 0  | 14    |
|                |    | 0  |       | Muscle Law [6/15]           | 6  | 0  | 18    |
|                |    | 0  |       | Nerve Law [12]              | 0  | 0  | -18   |
|                |    | 0  |       | Lofty Movements [13]        | 0  | 0  | -18   |
|                |    | 0  |       | Holy Defenses               | 9  | 0  | 21    |

| Category/Skill         | Costs |   | Stats    | Progress.     | #R | RB  | SB | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|------------------------|-------|---|----------|---------------|----|-----|----|----|----|----|----|----|----|----|----|-------|
| Armor - Heavy          | 11    | - | ST/AG/ST | -15/2/1/0,5/0 |    | -15 | 23 | -  | 0  |    |    | -  |    |    |    | 8     |
| Plate                  | 11    | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Armor - Light          | 2/2/2 | - | AG/ST/AG | -15/2/1/0,5/0 | 4  | 8   | 22 | -  | 0  |    |    | -  |    |    |    | 30    |
| Soft Leather           | 2/2/2 | S | -        | -15/3/2/1/0,5 | 0  | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| Rigid Leather          | 2/2/2 | S | -        | -15/3/2/1/0,5 | 7  | 21  | -  | 30 | -  |    |    |    |    |    |    | 51    |
| Armor - Medium         | 10    | - | ST/AG/ST | -15/2/1/0,5/0 | 0  | -15 | 23 | -  | 0  |    |    | -  |    |    |    | 8     |
| Chain                  | 10    | S | -        | -15/3/2/1/0,5 | 0  | -15 | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Artistic - Active      | 2/5   | - | PR/EM/AG | -15/2/1/0,5/0 |    | -15 | 12 | -  | 0  |    |    | -  |    |    |    | -3    |
| Acting                 | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    | 0  |    |    | -18   |
| Dancing                | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Mimery                 | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Mimicry                | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Play Instrument ""     | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Play Instrument ""     | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Poetic Improvisation   | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Singing                | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Tale Telling           | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    | 0  |    |    | -18   |
| Ventriloquism          | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Artistic - Passive     | 2/5   | - | EM/IN/PR | -15/2/1/0,5/0 |    | -15 | 12 | -  | 0  |    |    | -  |    |    |    | -3    |
| Music                  | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Painting               | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Poetry                 | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Sculpting              | 2/5   | S | -        | -15/3/2/1/0,5 |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Athletic - Brawn       | 4     | - | ST/CO/AG | -15/2/1/0,5/0 | 1  | 2   | 23 | -  | 0  |    |    | -  |    |    |    | 25    |
| Athletic Games (Brawn) | 4     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    | 0  |    |    |    | 10    |
| Jumping                | 4     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    | 0  |    |    |    | 10    |
| Power-striking         | 4     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    | 0  |    |    |    | 10    |
| Power-throwing         | 4     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    | 0  |    |    |    | 10    |
| Weight-lifting         | 4     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    | 0  |    |    |    | 10    |
| Athletic - Endurance   | 3     | - | CO/AG/ST | -15/2/1/0,5/0 | 3  | 6   | 23 | -  | 0  |    |    | -  |    |    |    | 29    |
| Athletic Games (Endu.) | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 29 | -  |    |    | 0  |    |    |    | 14    |
| Distance Running       | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 29 | -  |    |    | 0  |    |    |    | 14    |
| Rowing                 | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 29 | -  |    |    | 0  | 0  |    |    | 14    |
| Scaling                | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 29 | -  |    |    | 0  | 0  |    |    | 14    |
| Sprinting              | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 29 | -  |    |    | 0  |    |    |    | 14    |
| Swimming               | 3     | S | -        | -15/3/2/1/0,5 | 2  | 6   | -  | 29 | -  |    |    | 0  |    |    |    | 35    |
| Athletic - Gymnastics  | 3     | - | AG/QU/AG | -15/2/1/0,5/0 | 3  | 6   | 20 | -  | 0  |    |    | -  |    |    |    | 26    |
| Acrobatics             | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  | 20 |    |    | 31    |
| Athletic Games (Gymn.) | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Climbing               | 3     | E | -        | -15/3/2/1/0,5 | 20 | 50  | -  | 26 | -  |    |    | 0  | 20 |    |    | 96    |
| Contortions            | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Diving                 | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Flying/Gliding         | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Juggling               | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Pole-vaulting          | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Rappelling             | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Skating                | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Skiing                 | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Stilt-walking          | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Surfing                | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Tightrope-walking      | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Tumbling               | 3     | S | -        | -15/3/2/1/0,5 |    | -15 | -  | 26 | -  |    |    | 0  |    |    |    | 11    |
| Awareness - Percept.   | 6     | - | IN/SD/IN | 0/0/0/0/0     | -  | 0   | 23 | -  | 5  |    |    | -  |    |    |    | 28    |
| Alertness              | 6     | S | -        | 0/1/1/0,5/0   | 4  | 4   | -  | 28 | -  | 5  |    |    |    |    |    | 37    |
| Sense Ambush           | 6     | S | -        | 0/1/1/0,5/0   |    | 0   | -  | 28 | -  |    |    |    |    |    |    | 28    |



| Category/Skill          | Costs |   | Stats    | Progress.       | #R | RB  | SB | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|-------------------------|-------|---|----------|-----------------|----|-----|----|----|----|----|----|----|----|----|----|-------|
| <b>Crafts</b>           | 4/10  | - | AG/ME/SD | 0/0/0/0         | -  | 0   | 22 | -  | 0  |    |    | -  |    |    |    | 22    |
| Cooking                 | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Drafting                | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Fletching               | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Horticulture            | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Leather-crafts          | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Mapping                 | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Metal-crafts            | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Rope Mastery            | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  | 0  |    |    | -8    |
| Scribing                | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Service                 | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Sewing/Weaving          | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Skinning                | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Stone-crafts            | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Trapping                | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| Wood-crafts             | 4/10  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    | 0  |    |    |    | -8    |
| <b>Directed Spells</b>  | 3     | - | AG/SD/AG | -15/2/1/0,5/0   | 10 | 20  | 23 | -  | 0  |    |    | -  |    |    |    | 43    |
| Shock Bolt              | 3     | S | -        | -15/3/2/1/0,5   | 7  | 21  | -  | 43 | -  |    |    |    |    |    |    | 64    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
|                         | 3     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 43 | -  |    |    |    |    |    |    | 28    |
| <b>Influence</b>        | 2/6   | - | PR/EM/IN | -15/2/1/0,5/0   |    | -15 | 12 | -  | 0  |    |    | -  | 0  |    |    | -3    |
| Bribery                 | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Diplomacy               | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Duping                  | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Interrogation           | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Leadership              | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Propaganda              | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Public Speaking         | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    | 0  |    |    | -18   |
| Seduction               | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| Trading                 | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | -3 | -  |    |    |    |    |    |    | -18   |
| <b>Lore - General</b>   | 1/3   | - | ME/RE/ME | -15/2/1/0,5/0   | 10 | 20  | 21 | -  | 0  |    |    | -  |    |    |    | 41    |
| Culture Lore "Own"      | 1/3   | S | -        | -15/3/2/1/0,5   | 3  | 9   | -  | 41 | -  |    |    |    |    |    |    | 50    |
| Culture Lore ""         | 1/3   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 41 | -  |    |    |    |    |    |    | 26    |
| Fauna Lore              | 1/3   | S | -        | -15/3/2/1/0,5   | 1  | 3   | -  | 41 | -  |    |    |    |    |    | 30 | 74    |
| Flora Lore              | 1/3   | S | -        | -15/3/2/1/0,5   | 1  | 3   | -  | 41 | -  |    |    |    |    |    | 30 | 74    |
| Heraldry                | 1/3   | S | -        | -15/3/2/1/0,5   | 1  | 3   | -  | 41 | -  |    |    |    |    |    |    | 44    |
| History "Own"           | 1/3   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 41 | -  |    |    |    |    |    |    | 26    |
| History ""              | 1/3   | S | -        | -15/3/2/1/0,5   | 1  | 3   | -  | 41 | -  |    |    |    |    |    |    | 44    |
| Martial Arts Style Lore | 1/3   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 41 | -  |    |    |    |    |    |    | 26    |
| Philosophy              | 1/3   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 41 | -  |    |    |    |    |    |    | 26    |
| Region Lore "home"      | 1/3   | S | -        | -15/3/2/1/0,5   | 3  | 9   | -  | 41 | -  |    |    |    |    |    |    | 50    |
| Region Lore ""          | 1/3   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 41 | -  |    |    |    |    |    |    | 26    |
| Religion                | 1/3   | E | -        | -15/3/2/1/0,5   | 5  | 15  | -  | 41 | -  |    |    |    |    |    |    | 56    |
| Weapon Style Lore       | 1/3   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 41 | -  |    |    |    |    |    |    | 26    |
| <b>Lore - Magical</b>   | 2/5   | - | ME/RE/ME | -15/2/1/0,5/0   | 0  | -15 | 21 | -  | 5  |    |    | -  |    |    |    | 6     |
| Artefact Lore           | 2/5   | S | -        | -15/3/2/1/0,5   | 0  | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Circle Lore             | 2/5   | S | -        | -15/3/2/1/0,5   | 0  | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Planar Lore             | 2/5   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Spell Lore              | 2/5   | S | -        | -15/3/2/1/0,5   | 0  | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Symbol Lore             | 2/5   | S | -        | -15/3/2/1/0,5   | 0  | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Undead Lore             | 2/5   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Warding Lore            | 2/5   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |

| Category/Skill                 | Costs |   | Stats    | Progress.       | #R | RB  | SB | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|--------------------------------|-------|---|----------|-----------------|----|-----|----|----|----|----|----|----|----|----|----|-------|
| <b>Lore - Obscure</b>          | 3/7   | - | ME/RE/ME | -15/2/1/0,5/0   |    | -15 | 21 | -  | 0  |    |    | -  |    |    |    | 6     |
| Chi Powers Lore                | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Demon/Devil Lore               | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Dragon Lore                    | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Faerie Lore                    | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Vital Points Lore              | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Xeno-Lore "humanoid"           | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| Xeno-Lore ""                   | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 6  | -  |    |    |    |    |    |    | -9    |
| <b>Lore - Technical</b>        | 2/6   | - | ME/RE/ME | -15/2/1/0,5/0   | 1  | 2   | 21 | -  | 0  |    |    | -  |    |    |    | 23    |
| Herb Lore                      | 2/6   | O | -        | -15/3/2/1/0,5   | 4  | 12  | -  | 23 | -  |    |    |    |    |    |    | 35    |
| Lock Lore                      | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 23 | -  |    |    |    |    |    |    | 8     |
| Metal Lore                     | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 23 | -  |    |    |    |    |    |    | 8     |
| Poison Lore                    | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 23 | -  |    |    |    |    |    |    | 8     |
| Stone Lore                     | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 23 | -  |    |    |    |    |    |    | 8     |
| Trading Lore                   | 2/6   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 23 | -  |    |    |    |    |    |    | 8     |
| <b>MA - Combat Maneuv.</b>     | 12    | - | AG/QU/SD | 0/0/0/0/0       | -  | 0   | 22 | -  | 0  |    |    | -  |    |    |    | 22    |
| Adrenal Deflecting             | 12    | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Adrenal Evasion                | 12    | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Blind Fighting                 | 12    | R | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Chi Powers: ""                 | 12    | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Chi Powers: ""                 | 12    | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Martial Arts Style (basic)     | 12    | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Martial Arts Style (adva.)     | 12    | R | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| <b>Martial Arts - Striking</b> | 6     | - | ST/AG/ST | -15/2/1/0,5/0   |    | -15 | 23 | -  | 0  |    |    | -  |    |    |    | 8     |
| Boxing                         | 6     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Martial Arts Striking          | 6     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Nerve Strikes                  | 6     | R | -        | -15/3/2/1/0,5   |    | -15 | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Tackling                       | 6     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 8  | -  |    |    |    |    |    |    | -7    |
| <b>Martial Arts - Sweeps</b>   | 6     | - | AG/ST/AG | -15/2/1/0,5/0   |    | -15 | 22 | -  | 0  |    |    | -  |    |    |    | 7     |
| Blocking                       | 6     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 7  | -  |    |    |    |    |    |    | -8    |
| Locking Holds                  | 6     | R | -        | -15/3/2/1/0,5   |    | -15 | -  | 7  | -  |    |    |    |    |    |    | -8    |
| Martial Arts Sweeps            | 6     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 7  | -  |    |    |    |    |    |    | -8    |
| Wrestling                      | 6     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 7  | -  |    |    |    |    |    |    | -8    |
| <b>Outdoor - Animal</b>        | 1/2   | - | EM/AG/EM | -15/2/1/0,5/0   | 13 | 23  | 13 | -  | 20 |    |    | -  |    |    |    | 56    |
| Animal Handling "horse"        | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Animal Handling ""             | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Animal Mastery "horse"         | 1/2   | R | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Animal Mastery ""              | 1/2   | R | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Animal Training "horse"        | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Animal Healing                 | 1/2   | S | -        | -15/3/2/1/0,5   | 10 | 30  | -  | 56 | -  |    |    | 0  | 0  |    |    | 86    |
| Driving                        | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Herding                        | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| Riding "horse"                 | 1/2   | S | -        | -15/3/2/1/0,5   | 13 | 36  | -  | 56 | -  |    |    | 0  | 0  |    | 5  | 97    |
| Riding ""                      | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 56 | -  |    |    | 0  | 0  |    |    | 41    |
| <b>Outdoor - Enviromen.</b>    | 1/2   | - | SD/IN/ME | -15/2/1/0,5/0   | 13 | 23  | 22 | -  | 20 |    |    | -  |    |    |    | 65    |
| Caving                         | 1/2   | S | -        | -15/3/2/1/0,5   | 3  | 9   | -  | 65 | -  |    |    |    |    |    |    | 74    |
| Foraging                       | 1/2   | E | -        | -15/3/2/1/0,5   | 16 | 42  | -  | 65 | -  |    |    |    | 10 |    | 30 | 147   |
| Hunting                        | 1/2   | E | -        | -15/3/2/1/0,5   | 3  | 9   | -  | 65 | -  |    |    |    |    |    | 30 | 104   |
| Star-gazing                    | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 65 | -  |    |    |    | 0  |    |    | 50    |
| Survival (Waste, Arctic)       | 1/2   | S | -        | -15/3/2/1/0,5   | 3  | 9   | -  | 65 | -  |    |    |    |    |    |    | 74    |
| Weather Watching               | 1/2   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 65 | -  |    |    |    | 0  |    |    | 50    |
| <b>Power Awareness</b>         | 2/6   | - | EM/IN/PR | -15/2/1/0,5/0   | 13 | 23  | 12 | -  | 5  |    |    | -  |    |    |    | 40    |
| Attunement                     | 2/6   | S | -        | -15/3/2/1/0,5   | 13 | 36  | -  | 40 | -  |    |    |    | 0  |    |    | 76    |
| Divination                     | 2/6   | E | -        | -15/3/2/1/0,5   |    | -15 | -  | 40 | -  |    |    |    |    |    |    | 25    |
| Power Perception               | 2/6   | R | -        | -15/3/2/1/0,5   |    | -15 | -  | 40 | -  |    |    |    |    |    |    | 25    |
| Read Runes                     | 2/6   | S | -        | -15/3/2/1/0,5   | 10 | 30  | -  | 40 | -  |    |    |    |    |    |    | 70    |

| Category/Skill               | Costs |   | Stats      | Progress.       | #R | RB  | SB | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|------------------------------|-------|---|------------|-----------------|----|-----|----|----|----|----|----|----|----|----|----|-------|
| <b>Power Manipulation</b>    | 4/10  | - | EM/IN/PR   | 0/0/0/0         | -  | 0   | 12 | -  | 5  |    |    | -  |    |    |    | 17    |
| Channeling                   | 4/10  | E | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| Hide Magic                   | 4/10  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| Magical Ritual               | 4/10  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| Transcend Armor              | 4/10  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| Spell Mastery ""             | 4/10  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| Spell Mastery ""             | 4/10  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| Spell Mastery ""             | 4/10  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 17 | -  |    |    |    |    |    |    | -13   |
| <b>Power Point Develop.</b>  | 4     | - | Realm Stat | 0/0/0/0         | -  | 0   | 7  | -  | 5  |    |    | -  |    |    |    | 12    |
| Power Points                 | 4     | S | -          | 0/6/5/4/3       | 14 | 80  | -  | 12 | -  |    |    |    |    |    |    | 92    |
| <b>Science - Basic</b>       | 1/4   | - | RE/ME/RE   | -15/2/1/0,5/0   |    | -15 | 24 | -  | 0  |    |    | -  |    |    |    | 9     |
| Math                         | 1/4   | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 9  | -  |    |    |    |    |    |    | -6    |
| Research                     | 1/4   | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 9  | -  |    |    |    |    |    |    | -6    |
| <b>Science - Specialized</b> | 6/14  | - | RE/ME/RE   | 0/0/0/0/0       | -  | 0   | 24 | -  | 0  |    |    | -  |    |    |    | 24    |
| Advanced Math                | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Anthropology                 | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Alchemy                      | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Astronomy                    | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Biochemistry                 | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Chemistry                    | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Physics                      | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Psychology                   | 6/14  | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| <b>Self Control</b>          | 5     | - | SD/PR/SD   | -15/2/1/0,5/0   |    | -15 | 20 | -  | 0  |    |    | -  |    |    |    | 5     |
| Adrenal Balance              | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Concentration        | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Landing              | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Leaping              | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Quickdraw            | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Speed                | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Stabilization        | 5     | R | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Adrenal Strength             | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Chi Powers: ""               | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Chi Powers: ""               | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Cleansing Trance             | 5     | R | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Control Lycanthropy          | 5     | R | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Death Trance                 | 5     | R | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Frenzy                       | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Healing Trance               | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Meditation                   | 5     | E | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Mnemonics                    | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Sleep Trance                 | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| Stunned Maneuvering          | 5     | S | -          | -15/3/2/1/0,5   |    | -15 | -  | 5  | -  |    |    |    |    |    |    | -10   |
| <b>Special Attacks</b>       | 10    | - | ST/AG/SD   | 0/0/0/0/0       | -  | 0   | 24 | -  | 0  |    |    | -  |    |    |    | 24    |
| Brawling                     | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Chi Powers: ""               | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Chi Powers: ""               | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Disarm Foe (armed)           | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Disarm Foe (unarmed)         | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Fent (armed)                 | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Fent (unarmed)               | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Jousting (Lancing)           | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Racial Attacks               | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| Racial Attacks               | 10    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 24 | -  |    |    |    |    |    |    | -6    |
| <b>Special Defenses</b>      | 30    | - | -          | 0/0/0/0/0       | -  | 0   | 0  | -  | 0  |    |    | -  |    |    |    | 0     |
| Adrenal Defense              | 30    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 0  | -  |    |    |    |    |    |    | -30   |
| Adrenal Resistance           | 30    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 0  | -  |    |    |    |    |    |    | -30   |
| Adrenal Toughness            | 30    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 0  | -  |    |    |    |    |    |    | -30   |
| Chi Powers: ""               | 30    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 0  | -  |    |    |    |    |    |    | -30   |
| Chi Powers: ""               | 30    | S | -          | -30/5/3/1,5/0,5 |    | -30 | -  | 0  | -  |    |    |    |    |    |    | -30   |

| Category/Skill               | Costs |   | Stats      | Progress.     | #R | RB   | SB | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|------------------------------|-------|---|------------|---------------|----|------|----|----|----|----|----|----|----|----|----|-------|
| <b>Spells Own Base Lists</b> | 3/3/3 | - | Realm Stat | 0/0/0/0/0     | -  | 0    | 7  | -  | 5  |    |    | -  |    |    |    | 12    |
| Animal Mastery               | 3/3/3 | S | -          | -30/1/1/0,5/0 | 10 | 10   | -  | 12 | -  |    |    |    |    |    |    | 22    |
| Herb Mastery                 | 3/3/3 | S | -          | -30/1/1/0,5/0 | 15 | 15   | -  | 12 | -  |    |    |    |    |    |    | 27    |
| Nature's Lore                | 3/3/3 | S | -          | -30/1/1/0,5/0 | 12 | 12   | -  | 12 | -  |    |    |    |    |    |    | 24    |
| Nature's Movement/Senses     | 3/3/3 | S | -          | -30/1/1/0,5/0 | 12 | 12   | -  | 12 | -  |    |    |    |    |    |    | 24    |
| Channels (Wita)              | 3/3/3 | S | -          | -30/1/1/0,5/0 | 29 | 24,5 | -  | 12 | -  |    |    |    |    |    |    | 36,5  |
| Path Mastery (Wita) [16/oo]  | 3/3/3 | S | -          | -30/1/1/0,5/0 | 11 | 11   | -  | 12 | -  |    |    |    |    |    |    | 23    |
| Blood Law                    | 3/3/3 | S | -          | -30/1/1/0,5/0 | 12 | 12   | -  | 12 | -  |    |    |    |    |    |    | 24    |
| Organ Law [11/oo]            | 3/3/3 | S | -          | -30/1/1/0,5/0 | 3  | 3    | -  | 12 | -  |    |    |    |    |    |    | 15    |
| Spell Defense [17]           | 3/3/3 | S | -          | -30/1/1/0,5/0 | 14 | 14   | -  | 12 | -  |    |    |    |    |    |    | 26    |
| Symbolic Ways [2/25]         | 3/3/3 | S | -          | -30/1/1/0,5/0 | 2  | 2    | -  | 12 | -  |    |    |    |    |    |    | 14    |
| <b>Spells Own Open</b>       | 4/4/4 | - | Realm Stat | 0/0/0/0/0     | -  | 0    | 7  | -  | 5  |    |    | -  |    |    |    | 12    |
| Concussion's Ways [7]        | 4/4/4 | S | -          | -30/1/1/0,5/0 | 7  | 7    | -  | 12 | -  |    |    |    |    |    |    | 19    |
| Detection Mastery [7]        | 4/4/4 | S | -          | -30/1/1/0,5/0 | 7  | 7    | -  | 12 | -  |    |    |    |    |    |    | 19    |
| Light's Way [9]              | 4/4/4 | S | -          | -30/1/1/0,5/0 | 9  | 9    | -  | 12 | -  |    |    |    |    |    |    | 21    |
| Sound's Way [3]              | 4/4/4 | S | -          | -30/1/1/0,5/0 | 3  | 3    | -  | 12 | -  |    |    |    |    |    |    | 15    |
| Barrier Law [7]              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
| <b>Spells Own Closed</b>     | 4/4/4 | - | Realm Stat | 0/0/0/0/0     | -  | 0    | 7  | -  | 5  |    |    | -  |    |    |    | 12    |
| Bone Law [16]                | 4/4/4 | S | -          | -30/1/1/0,5/0 | 4  | 4    | -  | 12 | -  |    |    |    |    |    |    | 16    |
| Creations [2]                | 4/4/4 | S | -          | -30/1/1/0,5/0 | 2  | 2    | -  | 12 | -  |    |    |    |    |    |    | 14    |
| Muscle Law [6/15]            | 4/4/4 | S | -          | -30/1/1/0,5/0 | 6  | 6    | -  | 12 | -  |    |    |    |    |    |    | 18    |
| Nerve Law [12]               | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
| Lofty Movements [13]         | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | 4/4/4 | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
| <b>Spells Other</b>          | -     | - | Realm Stat | 0/0/0/0/0     | -  | 0    | 7  | -  | 5  |    |    | -  |    |    |    | 12    |
| Holy Defenses                | -     | S | -          | -30/1/1/0,5/0 | 9  | 9    | -  | 12 | -  |    |    |    |    |    |    | 21    |
|                              | -     | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | -     | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | -     | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | -     | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | -     | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
|                              | -     | S | -          | -30/1/1/0,5/0 |    | -30  | -  | 12 | -  |    |    |    |    |    |    | -18   |
| <b>Subterfuge - Attack</b>   | 10    | - | AG/SD/IN   | -15/2/1/0,5/0 |    | -15  | 23 | -  | 0  |    |    | -  |    |    |    | 8     |
| Ambush                       | 10    | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Silent Attack                | 10    | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| <b>Subterfuge - Mechan.</b>  | 8     | - | IN/AG/RE   | -15/2/1/0,5/0 | 0  | -15  | 23 | -  | 0  |    |    | -  |    |    |    | 8     |
| Camouflage                   | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Disarming Traps              | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Disguise                     | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Counterfeiting               | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Forgery                      | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Hiding Items                 | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Picking Locks                | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Setting Traps                | 8     | S | -          | -15/3/2/1/0,5 | 0  | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Trap Building                | 8     | S | -          | -15/3/2/1/0,5 | 0  | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| Using/Removing Poison        | 8     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 8  | -  |    |    |    |    |    |    | -7    |
| <b>Subterfuge - Stealth</b>  | 3     | - | AG/SD/IN   | -15/2/1/0,5/0 | 10 | 20   | 23 | -  | 0  |    |    | -  |    |    |    | 43    |
| Hiding                       | 3     | E | -          | -15/3/2/1/0,5 | 10 | 30   | -  | 43 | -  |    |    | 0  | 0  |    |    | 73    |
| Pick Pockets                 | 3     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 43 | -  |    |    | 0  |    |    |    | 28    |
| Stalking                     | 3     | S | -          | -15/3/2/1/0,5 | 10 | 30   | -  | 43 | -  |    |    | 0  | 0  |    |    | 73    |
| Trickery                     | 3     | S | -          | -15/3/2/1/0,5 |    | -15  | -  | 43 | -  |    |    | 0  | 0  |    |    | 28    |

| Category/Skill               | Costs |   | Stats    | Progress.       | #R | RB  | SB | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|------------------------------|-------|---|----------|-----------------|----|-----|----|----|----|----|----|----|----|----|----|-------|
| <b>Tech./Trade - General</b> | 3/7   | - | RE/ME/SD | -15/2/1/0,5/0   | 3  | 6   | 24 | -  | 0  |    |    |    |    |    |    | 30    |
| Begging                      | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| First Aid                    | 3/7   | S | -        | -15/3/2/1/0,5   | 4  | 12  | -  | 30 | -  |    |    |    |    |    |    | 42    |
| Gambling                     | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| Operating Equipment          | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| Mapping                      | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| Orienteering                 | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| Sailing                      | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    | 0  |    |    | 15    |
| Tactical Games               | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| Using Prepared Herbs         | 3/7   | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 30 | -  |    |    |    |    |    |    | 15    |
| <b>Tech./Trade - Profes.</b> | 8     | - | RE/ME/IN | 0/0/0/0,0/0     | -  | 0   | 22 | -  | 0  |    |    |    |    |    |    | 22    |
| Advertising                  | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Architecure                  | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Diagnostics                  | 8     | S | -        | -30/5/3/1,5/0,5 | 1  | 5   | -  | 22 | -  |    |    |    |    |    |    | 27    |
| Dowsing                      | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Engineering                  | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Mechanition                  | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Military Organization        | 8     | S | -        | -30/5/3/1,5/0,5 | 1  | 5   | -  | 22 | -  |    |    |    |    |    |    | 27    |
| Mining                       | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Second Aid                   | 8     | S | -        | -30/5/3/1,5/0,5 | 1  | 5   | -  | 22 | -  |    |    |    |    |    |    | 27    |
| Surgery                      | 8     | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| <b>Tech./Trade - Vocati.</b> | 5/12  | - | ME/RE/IN | 0/0/0/0,0/0     | -  | 0   | 22 | -  | 0  |    |    |    |    |    |    | 22    |
| Administration               | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Appraisal                    | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Boat Pilot                   | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    | 0  |    |    | -8    |
| Cartography                  | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Evaluate Armor               | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Evaluate Metal               | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Evaluate Stone               | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Evaluate Weapon              | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Gimmickry                    | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Hypnosis                     | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Midwifery                    | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Navigation                   | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    | 0  |    |    | -8    |
| Prepare Herbs                | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Prepare Poisons              | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Siege Engineering            | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| Tactics                      | 5/12  | S | -        | -30/5/3/1,5/0,5 |    | -30 | -  | 22 | -  |    |    |    |    |    |    | -8    |
| <b>Urban</b>                 | 4     | - | IN/PR/RE | -15/2/1/0,5/0   | 0  | -15 | 18 | -  | 0  |    |    |    |    |    |    | 3     |
| Contacting                   | 4     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 3  | -  |    |    |    |    |    |    | -12   |
| Mingling                     | 4     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 3  | -  |    |    |    |    |    |    | -12   |
| Scrouging                    | 4     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 3  | -  |    |    |    |    |    |    | -12   |
| Streetwise                   | 4     | S | -        | -15/3/2/1/0,5   |    | -15 | -  | 3  | -  |    |    |    |    |    |    | -12   |
|                              |       |   | //       | 0/0/0/0,0/0     |    | 0   | 0  | -  |    |    |    |    |    |    |    | 0     |
|                              | 0     | 0 | -        | 0/0/0/0,0/0     |    | 0   | -  | 0  | -  |    |    |    |    |    |    | 0     |
|                              | 0     | 0 | -        | 0/0/0/0,0/0     |    | 0   | -  | 0  | -  |    |    |    |    |    |    | 0     |
|                              | 0     | 0 | -        | 0/0/0/0,0/0     |    | 0   | -  | 0  | -  |    |    |    |    |    |    | 0     |
|                              |       |   | //       | 0/0/0/0,0/0     |    | 0   | 0  | -  |    |    |    |    |    |    |    | 0     |
|                              | 0     | 0 | -        | 0/0/0/0,0/0     |    | 0   | -  | 0  | -  |    |    |    |    |    |    | 0     |
|                              | 0     | 0 | -        | 0/0/0/0,0/0     |    | 0   | -  | 0  | -  |    |    |    |    |    |    | 0     |
|                              | 0     | 0 | -        | 0/0/0/0,0/0     |    | 0   | -  | 0  | -  |    |    |    |    |    |    | 0     |

| Category/Skill                  | Costs | Stats | Progress. | #R            | RB | SB  | CB | PB | TB | FB | MM | RA | IB | IB | Total |
|---------------------------------|-------|-------|-----------|---------------|----|-----|----|----|----|----|----|----|----|----|-------|
| <b>Weapon - 1-H Edged</b>       | 6     | -     | ST/AG/ST  | -15/2/1/0,5/0 | 18 | 28  | 23 | -  | 0  |    | -  |    |    |    | 51    |
| Longsword                       | 6     | S     | -         | -15/3/2/1/0,5 | 18 | 46  | -  | 51 | -  | 10 |    |    |    | 15 | 122   |
|                                 | 6     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 51 | -  |    |    |    |    |    | 36    |
|                                 | 6     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 51 | -  |    |    |    |    |    | 36    |
|                                 | 6     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 51 | -  |    |    |    |    |    | 36    |
| <b>Weapon - Missile</b>         | 7     | -     | AG/ST/AG  | -15/2/1/0,5/0 | 1  | 2   | 22 | -  | 0  |    | -  |    |    |    | 24    |
| Longbow                         | 7     | S     | -         | -15/3/2/1/0,5 | 1  | 3   | -  | 24 | -  |    |    |    |    |    | 27    |
|                                 | 7     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 24 | -  |    |    |    |    |    | 9     |
|                                 | 7     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 24 | -  |    |    |    |    |    | 9     |
|                                 | 7     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 24 | -  |    |    |    |    |    | 9     |
| <b>Weapon - Pole Arms</b>       | 9     | -     | AG/ST/AG  | -15/2/1/0,5/0 | 1  | 2   | 22 | -  | 0  |    | -  |    |    |    | 24    |
| Spear                           | 9     | S     | -         | -15/3/2/1/0,5 | 1  | 3   | -  | 24 | -  |    |    |    |    |    | 27    |
|                                 | 9     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 24 | -  |    |    |    |    |    | 9     |
|                                 | 9     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 24 | -  |    |    |    |    |    | 9     |
| <b>Weapon - Thrown</b>          | 9     | -     | ST/AG/ST  | -15/2/1/0,5/0 | 1  | 2   | 23 | -  | 0  |    | -  |    |    |    | 25    |
| Spear (thrown)                  | 9     | S     | -         | -15/3/2/1/0,5 | 1  | 3   | -  | 25 | -  |    |    |    |    |    | 28    |
|                                 | 9     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    |    |    |    | 10    |
|                                 | 9     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 25 | -  |    |    |    |    |    | 10    |
| <b>Weapon - 2-Handed</b>        | 9     | -     | ST/AG/ST  | -15/2/1/0,5/0 | 0  | -15 | 23 | -  | 0  |    | -  |    |    |    | 8     |
|                                 | 9     | S     | -         | -15/3/2/1/0,5 | 0  | -15 | -  | 8  | -  |    |    |    |    |    | -7    |
|                                 | 9     | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 8  | -  |    |    |    |    |    | -7    |
| <b>Weapon - 1-H Concus.</b>     | 20    | -     | ST/AG/ST  | -15/2/1/0,5/0 | 0  | -15 | 23 | -  | 0  |    | -  |    |    |    | 8     |
|                                 | 20    | S     | -         | -15/3/2/1/0,5 | 0  | -15 | -  | 8  | -  |    |    |    |    |    | -7    |
|                                 | 20    | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 8  | -  |    |    |    |    |    | -7    |
| <b>Weapon - Missile Artill.</b> | 20    | -     | IN/AG/RE  | -15/2/1/0,5/0 |    | -15 | 23 | -  | 0  |    | -  |    |    |    | 8     |
|                                 | 20    | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 8  | -  |    |    |    |    |    | -7    |
|                                 | 20    | S     | -         | -15/3/2/1/0,5 |    | -15 | -  | 8  | -  |    |    |    |    |    | -7    |

**Specials**

Tome of Anya: +30 to Read Tracks, Foraging, Hunting, Flora Lore, Fauna Lore

Anya's Orb of Mana Shield: Caster can invest 5-20 PP (Daily III) for a swarm of insects which protects from as many hits as PP invested and gives 2 hits/rnd to enemies for 1 rnd/lvl

| Killed       |   |  |  |  |  |
|--------------|---|--|--|--|--|
| Orc          | 2 |  |  |  |  |
| Man          | 2 |  |  |  |  |
| Ice Spirit   | 2 |  |  |  |  |
| Zombie       | 2 |  |  |  |  |
| Troll        | 2 |  |  |  |  |
| Wolf         | 2 |  |  |  |  |
| Wight        |   |  |  |  |  |
| Vampire      | 2 |  |  |  |  |
| Skeleton     | 2 |  |  |  |  |
| Flame Spirit | 2 |  |  |  |  |
| Ice Bear     |   |  |  |  |  |
| Ice Demon    |   |  |  |  |  |

## Training Packages

Scout, Soldier, Theurgist [1-2], Adventurer [6]

| Equipment                                | Weight | Weight   |
|--|--------|--|
| Magic High Steel Longsword of Haste II   | 4      |  |
| Superior 85% light Fell Beast AT 10      | Wear   |  |
| Standardpack 1                           | 25,5   |  |
| Trail Rations                            | 14     |  |
| Ring of Daily III Protections I (Lvl. 3) | 0      |  |
| *3 Multiplier Ring                       | 0      |  |
| Ring of Daily II Extensions II           | 0      |  |
| Ring of Daily V Anticipate Melee         | 0      |  |
| Ring of Daily V Shock Bolt               | 0      |  |
| Tome of Anya                             | 5      |  |
| Anya's Orb of Mana Shield                | 0      |  |
|  |        | Intelligent (+5) Medium Horse<br>2 Saddle Bags |
| Total weight (lbs)                       |        | 48,5   |

| Herbs |              |  |        |    |     |
|-------|--------------|--|--------|----|-----|
| ID#   | Name         | Effect   | Cost   | AF | #   |
| 600   | Welwal       | Stun relief III  | 12 gp  |    | 2*2 |
| 601   | Golden Kress | Heals 5 hits/rnd in 1-5 rnds   |        |    | 4*2 |
| 602   | Menelar      | Level 7 antidote for Circulatory Poisons   | 65 gp  | 4  |     |
| 610   | Arfandas     | doubles rate of healing for factures   | 2 sp   | 1  |     |
| 611   | Baalak       | Shatter repairs  | 160 gp | 12 |     |
| 612   | Bursthelas   | Shatter repairs  | 110 gp | 22 |     |
| 614   | Gursamel     | Mends bone   | 30 gp  | 5  | 1*2 |
| 630   | Anserke      | Stops any bleeding by clotting and sealing the wound. Takes 3rds to take effect. Patient cannot move (appreciably) without wound reopening | 75 gp  | 7  |     |
| 631   | Fek          | Stops any Bleeding. Takes d10 rds to take effect. Patient cannot move (appreciably) without wound reopening                                | 50 gp  | 5  |     |
| 632   | Harfy        | Immediately stops any form of bleeding   | 175 gp | 9  |     |
| 633   | Hugburtun    | Immediately stops any form of bleeding   | 180 gp | 6  |     |
| 640   | Akbutege     | Heals d10 hits   | 3 sp   | 1  |     |
| 641   | Arlan        | Heals 3+d6 hits (wild d6 hits)   | 13 sp  | 1  |     |
| 642   | Cursamar     | Heals 10+5d10 hits   | 30 gp  | 3  |     |
| 644   | Draaf        | Heals 2d10 hits in 2 rds   | 7 sp   | 1  | 9*5 |
| 646   | Gariig       | Heals 30 hits  | 55 gp  | 3  | 1*3 |
| 647   | Gefnul       | Heals 100 hits   | 90 gp  | 10 |     |
| 649   | Reglen       | Heals 50 hits  | 75 gp  | 7  |     |
| 650   | Rewk         | Heals 2d10 hits  | 9 sp   | 1  |     |
| 652   | Winclamit    | Heals 3d100 hits   | 100 gp | 12 |     |
| 660   | Arkasu       | Doubles rate of healing for major wounds. Heals 2d6 hits   | 12 gp  | 2  |     |
| 681   | Arpsusar     | Mends muscle damage  | 30 gp  | 15 | 1*2 |
| 685   | Hegheg       | Heals cartilage damage   | 25 gp  | 5  |     |
| 692   | Wifurwif     | Nerve repairs  | 55 gp  | 15 | 1*3 |
| 708   | Wek-wek      | Repairs organ damage   | 220 gp | 50 |     |
| 716   | Gylvir       | Breathe under water (only) for 4 hours   | 45 gp  | 20 |     |
|       | Siriena      | Preservation   |        |    | 1*3 |
|       | Suranie      | Stun relief I  |        |    | 4*3 |
|       | Dextros      | +7 AG bonus for d10 hours  |        |    |     |